### Introduction to hierarchical clustering

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### **Hierarchical clustering**

- Number of clusters is not known ahead of time
- Two kinds: bottom-up and top-down, this course bottom-up

### Simple example

### Simple Example





### **Five clusters**

### 5 Clusters Each point a cluster





### **Four clusters**



### 4 Clusters



### **Three clusters**



### 3 Clusters



### **Two clusters**







### **One cluster**

### 1 Cluster





### Hierarchical clustering in R

# Calculates similarity as Euclidean distance # between observations dist\_matrix <- dist(x)</pre> # Returns hierarchical clustering model hclust(d = dist\_matrix)

Call: hclust(d = s)Cluster method : complete Distance : euclidean Number of objects: 50







# Let's practice!



# Selecting number of clusters

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### **Interpreting results**

# Create hierarchical cluster model: hclust.out hclust.out <- hclust(dist(x))</pre> # Inspect the result summary(hclust.out)

	Length	Class	Mode
merge	98	-none-	numeric
height	49	-none-	numeric
order	50	-none-	numeric
labels	0	-none-	NULL
method	1	-none-	character
call	2	-none-	call
dist.method	1	-none-	character

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• Tree shaped structure used to interpret hierarchical clustering models



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• Tree shaped structure used to interpret hierarchical clustering models





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### **Dendrogram plotting in R**

# Draws a dendrogram plot(hclust.out) abline(h = 6, col = "red")



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### **Tree "cutting" in R**

# Cut by height h cutree(hclust.out, h = 6)



# Cut by number of clusters k cutree(hclust.out, k = 2)

2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 2 1 1 1 1





# Let's practice!



### Clustering linkage and practical matters

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### Linking clusters in hierarchical clustering

- How is distance between clusters determined? Rules?
- Four methods to determine which cluster should be linked
  - *Complete*: pairwise similarity between all observations in cluster 1 and cluster 2, and uses 0 largest of similarities
  - Single: same as above but uses smallest of similarities 0
  - Average: same as above but uses average of similarities 0
  - *Centroid*: finds centroid of cluster 1 and centroid of cluster 2, and uses **similarity between** 0 two centroids

### Linking methods: complete and average



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### Linking method: single



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### Linking method: centroid



Centroid

dist(x) hclust (\*, "centroid")

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### Linkage in R

# Fitting hierarchical clustering models using different methods hclust.complete <- hclust(d, method = "complete")</pre> hclust.average <- hclust(d, method = "average")</pre> hclust.single <- hclust(d, method = "single")</pre>

- Data on different scales can cause undesirable results in clustering methods
- Solution is to scale data so that features have same mean and standard deviation
  - Subtract mean of a feature from all observations 0
  - Divide each feature by the standard deviation of the feature 0
  - Normalized features have a mean of zero and a standard deviation of one 0

# Check if scaling is necessary colMeans(x)

-0.1337828 0.0594019

apply(x, 2, sd)

1.974376 2.112357







# Produce new matrix with columns of mean of 0 and sd of 1 scaled\_x <- scale(x)</pre> colMeans(scaled\_x)

2.775558e-17 3.330669e-17

```
apply(scaled_x, 2, sd)
```

1 1







# Let's practice!



### Review of hierarchical clustering

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### **Hierarchical clustering review**

# Fitting various hierarchical clustering models hclust.complete <- hclust(d, method = "complete")</pre> hclust.average <- hclust(d, method = "average")</pre> hclust.single <- hclust(d, method = "single")</pre>

### Linking methods: complete and average

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### **Hierarchical clustering**



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### Iterating

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### How k-means and hierarchical clustering differ

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```
# Scale the data
pokemon.scaled <- scale(pokemon)</pre>
# Create hierarchical and k-means clustering models
hclust.pokemon <- hclust(dist(pokemon.scaled), method = "complete")</pre>
km.pokemon <- kmeans(pokemon.scaled, centers = 3,</pre>
                      nstart = 20, iter.max = 50)
```

# Compare results of the models cut.pokemon <- cutree(hclust.pokemon, k = 3)</pre> table(km.pokemon\$cluster, cut.pokemon) cut.pokemon

1 2	3
1 242 1	0
2 342 1	0



# Let's practice!

