How do I find the bottleneck?

WRITING EFFICIENT R CODE



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Alice: "Where should I go?" *The Cheshire Cat:* "That depends on where you want to end up."

R datacamp

Code profiling

The general idea is to:

- Run the code
- Every few milliseconds, record what is being currently executed
- Rprof() comes with R and does exactly this • Tricky to use
- Use **profvis** instead

IMDB data set

• From the **ggplot2movies** package

data(movies, package = "ggplot2movies") dim(movies)

58788 24

- Data frame: around 60,000 rows and 24 columns \bullet
- Each row corresponds to a particular movie

Braveheart

braveheart = movies[7288,]

Year	Length	Rating
1995	177	8.3





Example: Braveheart

```
# Load data
data(movies,
     package = "ggplot2movies")
braveheart <- movies[7288,]</pre>
movies <- movies[movies$Action==1,]</pre>
plot(movies$year, movies$rating,
     xlab = "Year", ylab = "Rating")
# local regression line
model <- loess(rating ~ year,</pre>
                data = movies)
j <- order(movies$year)</pre>
lines(movies$year[j],
      model$fitted[j],
      col = "forestgreen")
points(braveheart$year,
       braveheart$rating,
       pch = 21,
       bg = "steelblue")
```



tacamp

Profvis

- RStudio has integrated support for profiling with profvis
 - Highlight the code you want to profile
 - Profile -> Profile Selected lines 0

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1	data(movies, package = "	<u>O</u> pen Profile		lata			
2	braveheart = movies[7288	Profiling <u>H</u> elp					
3	<pre>3 movies = movies[movies\$Action == 1,]</pre>						
4	4 plot(movies\$year, movies\$rating, xlab = "Year", ylab="Rating")						
5	<pre>5 model = loess(rating ~ year, data = movies) # loess regression line</pre>						
6	5 j = order(movies\$year)						
7	7 lines(movies\$year[j], model\$fitted[j], col="forestgreen", lwd=2) # Add line to the plot						
8	8 points <mark>(</mark> braveheart\$year, braveheart\$rating,						
9	<pre>9 pch = 21, bg = "steelblue", cex = 3)</pre>						

Command line

```
library("profvis")
profvis({
data(movies, package = "ggplot2movies") # Load data
braveheart <- movies[7288,]</pre>
movies <- movies[movies$Action == 1,]</pre>
plot(movies$year, movies$rating, xlab = "Year", ylab="Rating")
model <- loess(rating ~ year, data = movies) # loess regression line</pre>
j <- order(movies$year)</pre>
lines(movies$year[j], model$fitted[j], col="forestgreen", lwd=2)
points(braveheart$year, braveheart$rating,
     pch = 21, bg = "steelblue", cex = 3)
})
```

Which line do you think will be the slowest?





Let's practice! WRITING EFFICIENT R CODE



Profvis writing efficient r code



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Monopoly

- 40 squares
 - 28 properties (22 streets + 4 stations + 2 utilities) 0
 - Players take turns moving by rolling dice
 - Buying properties 0
 - Charging other players 0
 - Sent to jail: three consecutive doubles in a single turn



Monopoly Code



- Around 100 lines of code
 - Simplified game
 - Reject the capitalist system: no money
 - No friends, only 1 player
 - simulate_monopoly(no_of_rolls) 0

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Code	<u>Ela</u>	Mamon (MP)	Time (ms)
v simulate mononoly	nie	-113.6 116.0	3650 3 650
check state	monopoly R	0 0 0 9	20
chance	monopoly.R	0 0.3	10
update_state_vector	monopoly.R	-7.1 1.1	50
move_square	monopoly:R	-106.6 🚺 111.6	3510
Sample Interval: 10ms			3650ms

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6	#' @export								
7	<pre>move_square = function</pre>	n(current) {							
8	df = data.frame(dl	= sample(seq(1, 6)	, 3, replace = TR	RUE),		-54.	.9 📗 66.2 🧲	2040	-
9	d2	<pre>= sample(seq(1, 6)</pre>	, 3, replace = TR	NUE))					_
10									
11	df\$Total = apply(df	, 1, sum)				-23.	.8 28.3	790	
12	d†\$IsDouble = d†\$d1	== d†\$d2				-24.	.7 📕 11.1	210	
13	if (dftTcDouble[]]	& df#TsDouble[2] &	df#TcDouble[3])	1		-20	7 21.0	380	
15	current = 11#Go T	o lail	x dipisponnce[3])	L		-50.	21.0	300	
16	<pre>} else if (df\$IsDou</pre>	ble[1] & df\$IsDoub	ole[2]) {						
17	$17 \qquad \text{current} = \text{current} + \text{sum}(\text{df}\text{Total}[1:3]) \qquad \qquad 0.6 \qquad 10$								
18	18 } else if (df\$IsDouble[1]) {								
19	current = current	+ sum(df\$Total[1:	(2])				0.4	10	
20	} else {								
21	current = current	+ df\$Total[1]					5.1	70	
22	}								
23	return(current)								
24	}								
25	anullan function to								
20	<pre>##metper function to check state = function</pre>	avoid code repilca	111011						Ý
21	check state - functio	in(current) (=				1	
0	500	1,000	1,500	2,000		2,500	3,000		3,500
Sam	ple Interval: 10ms								3650ms
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Monopoly profvis

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6	#' @export								
7	<pre>move_square = function</pre>	(current) {							
8	df = data.frame(dl =	<pre>sample(seq(1, 6)</pre>	, 3, replace = TRUE	.),		-54	4.9 66.2	2040	
9	d2 =	<pre>sample(seq(1, 6)</pre>	, 3, replace = TRUE))			T		
10									
11	df\$Total = apply(df,	l, sum)				-2	3.8 🔳 28.3	790	
12	df\$IsDouble = df\$dl	== df\$d2				-24	4.7 📗 11.1	210	
13									
14	if (df\$IsDouble[1] &	df\$IsDouble[2] &	df\$IsDouble[3]) {			-30	0.7 21.0	380	
15	5 current = 11#Go To Jail								
16	<pre>6 } else if (df\$IsDouble[1] & df\$IsDouble[2]) {</pre>								
1/	.7 current = current + sum(df\$Total[1:3])						0.6	10	
18	} else it (dt\$isDoub	le[1]) {	21)				0.4	10	
20	Lelse f	+ Sum(dişiotat[1:	2]]				0.4	10	
20	current = current	+ df¢Total[1]					51	70	
22	s	+ diplocac[1]					5.1	/0	
23	return(current)								
24	}								
25	-								
26	##Helper function to a	void code replica	tion						
27	<pre>27 check state = function(current) {</pre>								
ó	500	1,000	1,500	2,000		2,500	3,0	00	3,500
Samp	le Interval: 10ms								3650ms

How would you optimize this code?

latacamp

Let's practice! WRITING EFFICIENT R CODE



Monopoly recap WRITING EFFICIENT R CODE



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Data frames vs. matrices

```
# Original
rolls <- data.frame(d1 = sample(1:6, 3, replace = TRUE),</pre>
                     d2 = sample(1:6, 3, replace = TRUE))
```

```
# Updated
rolls <- matrix(sample(1:6, 6, replace = TRUE), ncol = 2)</pre>
```

- Total Monopoly simulation time: 2 seconds to 0.5 seconds
- Creating a data frame is slower than a matrix \bullet
- In the Monopoly simulation, we created 10,000 data frames

apply vs. rowSums

Original total <- apply(df, 1, sum)</pre>

Updated total <- rowSums(df)</pre>

• 0.5 seconds to 0.16 seconds - 3 fold speed up



& vs. &&

```
# Original
is_double[1] & is_double[2] & is_double[3]
```

```
# Updated
is_double[1] && is_double[2] && is_double[3]
```

- Limited speed-up
- 0.16 seconds to 0.15 seconds

Overview

Method	Time (secs)	Speed-up
Original	2.00	1.0
Matrix	0.50	4.0
Matrix + rowSums	0.20	10.0
Matrix + rowSums + &&	0.19	10.5

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